

## FA Referee Developer Role Description



### Purpose of the role:

To deliver the FA Referee Course to prospective new referees.

### Key accountabilities:

- To contribute to a positive experience for learners by delivering content in an inspiring manner.
- To demonstrate high levels of professionalism, knowledge and expertise.
- To work closely with the County FA to contribute to the smooth organisation of the training.
- To commit to developing yourself and to maintaining mandatory training requirements (see below).

Essential:	Desirable:
<ul style="list-style-type: none"> <li>• Experience of training, teaching or tutoring.</li> <li>• Knowledge and understanding of current refereeing practice.</li> <li>• Experience of supporting the development of referees.</li> </ul>	<ul style="list-style-type: none"> <li>• Knowledge and understanding of the application of blended learning.</li> <li>• Knowledge and understanding of current educational practices.</li> </ul>

FA Referee Developer specifics:	
<b>Delivery requirements</b>	Must be able to commit to delivering a minimum of 5 FA Referee Courses per 12-month period.
<b>Fees</b>	The FA recommends £250, inclusive of expenses. County FAs will, however,

	determine the figure referee developers operating in their area are paid.
<b>Course content</b>	Relationship building, dealing with inappropriate behaviour, offside and assistant refereeing, dealing with fouls and misconduct, decision making, communication and management, managing restarts and set pieces.
<b>Course duration</b>	One evening (3 hours), followed by one day (8 hours).
<b>Developer:Learner ratio</b>	1:12
<b>Mandatory training</b>	Relevant safeguarding qualification, Level 1 Introduction to First Aid in Football (or in date previous FA Emergency Aid) and an in-date DBS check.
<b>Kit</b>	Kit will be provided and should be worn when delivering.