



An FA Charter Standard  
Community Club

## **BISHOP'S STORTFORD COMMUNITY F.C. SUMMER FOOTBALL TOURNAMENT**

**Saturday 16<sup>th</sup> and Sunday 17<sup>th</sup> June 2017**

at Friedberg Avenue playing fields (next to Harvest Moon pub), Bishop's Stortford, CM23 4RF

### **REGISTRATION FORM**

**THIS FORM MUST BE COMPLETED & HANDED IN AT REGISTRATION ON THE DAY OF THE  
TOURNAMENT ONLY - (PLEASE DO NOT SEND)**

#### **Saturday 16<sup>th</sup> June**

**Registration 8:30am - 9am start**  
9:00-13:00 U9 (7-a-side)

**Registration 13:30pm - 2pm start**  
14:00 - 17:00 - Under 8 (5-a-side)  
14:00-17:00 - U11 (6-a-side)

#### **Sunday 17<sup>th</sup> June**

**Registration 8:30am - 9am start**  
9:00-13:00 - Under 7 (5-a-side)  
9:00-13:00 - Under 10 (7-a-side)

**Registration 13:30pm - 2pm start**  
14:00-17:00 - Under 12 (6-a-side)

**MAX 10 PLAYERS PER TEAM (U9,U10,U11,U12) MAX 8 PLAYERS PER TEAM (U7, U8)**

Club/Team Name \_\_\_\_\_ Age Group \_\_\_\_\_

Manager's Name \_\_\_\_\_

Player 1 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 2 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 3 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 4 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 5 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 6 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 7 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 8 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 9 \_\_\_\_\_ D.O.B \_\_\_\_\_

Player 10 \_\_\_\_\_ D.O.B \_\_\_\_\_



## **BSCFC Summer Tournament RULES 2018**

U7's/ U8's / U9's / U10's / U11's / U12's

1. Unless specified below the normal Laws of Association Football will apply Each registered player shall only play for one team
2. The age group for your team is for the season just ended i.e. Under 11's will have been registered and played as an Under 11 in season 2017/2018. You will be asked to produce evidence of age for players who look older than their age group
3. The tournament for the U7's and U8's will be non competitive
4. Players cannot be rotated between squads once the tournament has started.
5. All Games 12 mins each
6. Ball is allowed overhead height for all age groups.
7. The retreat rule will be operational – defending team retreat behind half way line for goal kicks.
8. There will be no drop kicks allowed from Goalkeepers. Goalkeeper must distribute by hands or passing out with ball on ground.
9. No Offside, Rolling substitutes allowed with referees permission
10. Games at U7, & U8 will be 5 players a side (Max 8 payers per squad)
11. Games at U9 & U10 will be 7 players per side (Max 10 players per squad)
12. Games at U11, U12 will be 6 players per side (Max 10 players per squad)
13. Yellow cards will be punished with 2 minute in sin bin, with no player replacement during this time, (only one yellow card per game)
14. A player who is sent off for misconduct shall not be permitted to take any further part in the competition. The player may be replaced for subsequent matches but not in the match that they were sent off in.
15. Referees shall control all matches and any misconduct shall be reported to the appropriate county FA.
16. Referees will be provided, the referees decision is final.
17. 3 points for a win or default. 0 for a loss, 1 point for a draw
18. If Points are tied in any league then 'Goals For' will be tallied up, with the highest 'Goals for' tally going through. In the event that teams are still tied goal difference will be used. If after this any two teams are still on the same then the result between the two teams will be used to determine the winner
19. Draws in semi finals and finals will go to 6 mins extra time (3 mins each way). Thereafter a sudden death penalty shoot out will take place. Sudden death penalties are taken by players that are on field when whistle is blown
20. All players must be wearing shin guards/Shin Pads
21. Parents must not enter the field of play under any circumstances
22. No jewellery at all is to be worn
23. Football Boots or trainers can be worn
24. A goalkeeper can kick the ball but is not allowed outside of the 'D' area. If a keeper deliberately goes outside the 'D' area, a direct free kick is awarded to the opposing team at the nearest point but 2 metres outside the 'D' area.
25. A Goalkeeper is not allowed to kick the ball out of his hands (drop kick)
26. A throw out by the goalkeeper replaces a goal kick
27. If goal kicks, the opposition must retreat to the halfway line
28. All players are allowed inside the 'D' area

**All Managers are requested not to drink alcohol or smoke at the side of the pitch whilst managing their team**