

# COMPETITION / TOURNAMENT RULES

## RULES OF THE WGC YOUTH FC YOUTH FC SUMMER NIGHTS COMPETITION

### 1. Competition Format

1.1 This Competition is called WGC Youth FC Summer Nights Competition and is sanctioned by the Hertfordshire County FA

1.2. The competition is by open invitation only. Applications will only be considered upon receipt of a fully completed entry form and cleared payment. Entries will be confirmed by the Competition Organiser at least seven days prior to the competition.

### 2. Age Groups, Squads & Player Qualification

2.1. Age groups will relate to the 2022/23 season. The competition is open for Under 12 and Under 13 age groups only play 11 a side matches.

2.2. Each team shall register a squad of players on the day of the competition.

2.3. Each team may register a **squad of up to 16 players**.

2.4. Each registered player shall only play for one team throughout the duration of the tournament.

2.5. Each team shall appoint a manager. The manager shall be responsible for their team being registered on arrival and being available to play on the correct pitch at the correct time. The manager is also responsible for adherence to the tournament rules and communication of the rules to their squads' players and supporters.

2.6. All players must wear shin pads and appropriate footwear.

### 3. Duration of Matches & Balls

3.1. All matches will be 60 minutes in duration (30 minutes per half).

3.2. Half time will be no longer than 5 minutes.

3.3. All teams are responsible for considering players' playing time does not exceed the FA's guidelines on maximum playing time for children.

**Commented [P1]:** With a large squad, for clarity is it best to add match format, e.g. 11v11 or 9v9, so that teams are aware before entering?

**Commented [PN2R1]:** Added additional content in 2.1

3.4. In each match the first named team will provide an appropriate quality and correct sized match ball.

3.5. In the event of a clash of colours, the second named team should provide alternative shirts / bibs.

#### 4. Scores & Results

4.1. The competition will be played on a miniature league basis for all age groups.

Three points for a win. One for a draw. In the event of a draw a penalty shootout will occur, and the winning team will be awarded an additional bonus point. The penalty shootout format is in line with Laws of the Game, with kicks from the penalty mark will decide the winner in accordance with IFAB procedures.

If two or more teams finish with the same number of points, then the highest placed team will be determined by:

-then result of their head-to-head match,

-goal difference,

-then the team that has scored the most goals.

-kicks from the penalty mark in accordance with the Laws of the Game.

#### 5. Playing Rules

5.1. The Laws of association football for 11 a side football will apply.

5.2. Substitutes are roll on, roll off from those named on the registration form. A substituted player can return in the same match. Referee's must be informed of and allow substitutions. The number of substitutions made during a game is unlimited.

**Commented [P3]:** Please swap these two options around, as per template.

**Commented [PN4R3]:** Change made.

## 6. Players, Officials and Supporters Conduct

6.1. This competition uses the yellow and red card system and details of these offences will be reported by the referee immediately after each match to the Competition Organiser, who shall administer fully the requirements under Rule 6.

6.2. An accumulation of two yellow cards on a single day in the competition will result in the player being suspended from the next match.

6.3. Two yellow cards in one match equals a red card and the player will be sent off.

6.4. A player who receives a red card (either straight red or for two yellow cards in the same match) will not be permitted to take any further part in the competition.

6.5. All cautions and red cards will be dealt with on the day of the match,

6.6. Any misconduct from the tournament will be reported to County FA by the referee as normal.

**Commented [P5]:** Please change wording for Rules 6.2 – 6.4 to match our template, as these are mandatory for discretion for disciplinary procedures to Tournament Organisers.

**Commented [PN6R5]:** Changed back to match the template

## 7. Reporting Results

7.1. The referee shall be responsible for reporting the result of the game to the result co-ordinator at the conclusion of each game.

## 8. Protests and Appeals

8.1. All questions of eligibility, qualification of players or interpretation of Rules shall be referred to the Competition Committee, but no objection relative to the dimensions of the playing area or other appurtenances thereon shall be entertained by the Committee unless a protest is lodged with the referee before the commencement of the game.

## 9. Referees

9.1. Referees shall be appointed by the Competition.

## 10. Medals and trophies

10.1 The following will receive a trophy: Winners

10.2 The following will receive medals: Winners and Runners-up.