

RTYFC 2022 TOURNAMENT RULES

RULES OF THE ROYSTON TOWN YOUTH FOOTBALL CLUB COMPETITION/TOURNAMENT

1.Competition Format

1.1 This Competition is called Royston Town Youth Tournament & Festival invitation 5-a-side and 6-a-side tournament and is sanctioned by the Hertfordshire County FA

1.2. The competition is by open invitation. Applications will only be considered upon receipt of a fully completed entry form and cleared payment. Entries will be confirmed by the Tournament Organiser at least seven days prior to the tournament.

2.Age Groups, Squads & Player Qualification

2.1. Age groups will relate to the 2021/2022 season.

2.2. Each team shall register a squad of players on the day of the competition.

2.3. Each team may register a squad of up to 8 players for 5v5 and 9 players for 6v6.

2.4. Each registered player shall only play for one team throughout the duration of the tournament. No academy players are permitted to play in the tournament.

2.5. Each team shall appoint a manager. The manager shall be responsible for their team being registered on arrival and being available to play on the correct pitch at the correct time. The manager is also responsible for adherence to the tournament rules and communication of the rules to their squads' players and supporters.

2.6. All players must wear shin pads and appropriate footwear.

2.7 Each team is to provide a Match day delegate, who will wear a high-vis throughout all the games your team plays

and ensure the tournament rules and respect code is adhered to.

3.Duration of Matches & Balls

3.1. All matches will be 10 minutes (U7, U8) and 12 minutes (U9, U10, U11, U12, U13, U14, U15 and U16) in duration (straight through).

3.2. There will be no half time.

3.3. All teams are responsible for considering players' playing time does not exceed the FA's guidelines on maximum playing time for children.

3.4. In each match the first named team will provide an appropriate quality and correct sized match ball.

3.5. In the event of a clash of colours, the second named team should provide alternative shirts / bibs.

4. Scores & Results

4.1. The competition shall be played on an initial league basis for all age groups. Three points for a win, one for a draw. The team finishing first and second in their group will qualify for the knockout stage*. If two or more teams finish with the same number of points, then the highest placed team will be determined by:

- the result of their head-to-head match,
- then goal difference.
- then the team that has scored the most goals.

- kicks from the penalty mark in accordance with the Laws of the Game.

*If also to be a Plate or alternative competition then details to be inserted.

4.2 All knockout matches will be decided by the teams scoring the most goals during normal time. If the score is equal

after normal time, an extra 5 minutes will be played. If the score is equal after extra time, kicks from the penalty mark will decide the winner in accordance with IFAB procedures.

5. Playing Rules

5.1. The Laws of association football will apply.

5.2. Substitutes are roll on, roll off from those named on the registration form. A substituted player can return in the same match. Referee's must be informed of and allow substitutions. The number of substitutions made during a game is unlimited.

5.3. No Offside rule

5.4 Goal kicks will be taken from anywhere inside the penalty area but it must not pass the halfway line, otherwise a free kick will be awarded from the halfway line.

5.5 Goalkeeper must throw the ball out underarm after collecting it in hands from their designated area and it must not go past the halfway line, without any player touching it otherwise a free kick will be awarded from the halfway line.

5.6 At a free kick, the minimum distance the opponents must be away from the ball is 3 yards, all free kicks are direct.

5.7 Penalties, Five (number shall be either 3 or 5 depending on round) players from each side who are on the field of play at the end of playing time shall take a penalty for their team alternating with their opponents, if at the of this series the scoring remains equal, sudden death will come into operation.

6. Players, Officials and Supporters Conduct

6.1. This competition uses the yellow and red card system.

6.2. An accumulation of two yellow cards on a single day in the competition will

result in the player being suspended from the next match.

6.3. Two yellow cards in one match equals a red card and the player will be sent off.

6.4. A player who receives a red card (either straight red or for two yellow cards in the same match) will not be permitted to take any further part in the competition.

6.5. All cautions and red cards will be dealt with on the day of the match.

6.6. Any misconduct from the tournament will be reported to County FA by the referee as normal.

7. Reporting Results

7.1. The referee / winning team shall be responsible for reporting the result of the game to the result co-ordinator at the conclusion of each game.

8. Protests and Appeals

8.1. All questions of eligibility, qualification of players or interpretation of Rules shall be referred to the Tournament Committee, but no objection relative to the dimensions of the playing area or other appurtenances thereon shall be entertained by the Committee unless a protest is lodged with the referee before the commencement of the game.

9. Referees

9.1. Referees shall be appointed by the Competition.

10. Medals and trophies

10.1 The under 8s, under 7s and play a 5-a-side festival and only play friendly matches and each player for these age groups receive a medal.

10.2 Under 9 and above play a competitive fixture, the winners of the final will receive a trophy and the runners up will receive a medal.