



# RULES OF THE BOWS SOCCER ACADEMY ELITE SOCCERSIX CUP COMPETITION/TOURNAMENT

## 1. Competition Format

**1.1** This Competition is called the Bows Soccer Academy Elite SoccerSix Cup.

**1.2**. The competition is by open invitation. Applications will only be considered upon receipt of a fully completed entry form and cleared payment. Entries will be confirmed by Bows Soccer Academy at least seven days prior to the tournament.

#### 2. Age Groups, Squads & Player Qualification

2.1. Age groups will relate to the 2022/23 season.

2.2. Each team shall register a squad of players on the day of the competition.

2.3. Each team may register a squad of up to 10 players.

2.4. Each registered player shall only play for one team throughout the duration of the tournament.

2.5. Each team shall appoint a manager. The manager shall be responsible for their team being registered on arrival and being available to play on the correct pitch at the correct time. The manager is also responsible for adherence to the tournament rules and communication of the rules to their squads' players and supporters.

2.6. All players must wear shin pads and appropriate footwear.

#### 3. Duration of Matches & Balls

3.1. All matches will be 10 minutes in duration per match with no half times

3.1.1. The time will run continuously with no stoppages for when the ball goes out of play

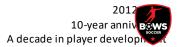
**3.1.2.** Each team should be ready at least 2 minutes prior to their scheduled kick-off time. The match result will be awarded to the opposition if a team is not ready to play 1 minute after the scheduled kick off time

3.2. In the event of a clash of colours, the second named team should provide alternative shirts / bibs.

**3.3**. Match balls will be provided on the day. Size 3 footballs for U9, U10. Size 4 footballs for U11, U12, U13, U14, U15

## 4. Scores & Results

4.1. The tournament will be played on a League basis with three points for a win and one point for a draw. If a team fails to fulfil a fixture three points are awarded to their opponents with a score recorded as 0-0. The number of teams qualifying for the knockout stage of the tournament will depend on the total entries and number of league groups at each age group and will be confirmed on the day of the tournament at registration. If two or more teams finish equal on points for a qualification position, then positions will be decided using the following criteria in this order a) results between the teams in question b) goal difference c) goals scored e) penalty shootout.



4.2. The kick-off will be awarded to the home team listed.

**4.3**. All knockout matches will be decided by the teams scoring most goals during normal time. If the score is equal after normal time, kicks from the penalty mark will decide the winner in accordance with IFAB procedures.

# 5. Playing Rules

5.1. The Laws of association football will apply (to be as close to the regular rules played) except where provided for in the playing rules as set out below:

**5.1.1.** All matches will be played in a 6 a side format. Teams can only field 6 players (including 1 goalkeeper) at any given time with the use of 4 additional substitutes

**5.1.2.** Play will be started with a kick-in. All kick-ins must be kept on the ground. A player cannot score directly from a kick-in.

**5.2**. Substitutes are rollon, roll off from those named on the registration form. A substituted player can return in the same match. Referee's must be informed of and allow substitutions. The number of substitutions made during a game is unlimited.

#### 5.3. All free kicks are direct.

5.4. Goalkeepers cannot pick the ball up from a back pass. In the event of the goalkeeper picking the ball up from a back pass, an in-direct free kick will be awarded to the opposing team from the position the goalkeeper picked the ball up

5.5. Goal Kicks will be taken from inside of the penalty area

5.6. There is no off-side.

## 6. Players, Officials and Supporters Conduct

6.1. This competition uses the yellow and red card system.

6.2. An accumulation of two yellow cards on a single day in the competition will result in the player being suspended from the next match.

6.3. Two yellow cards in one match equals a red card and the player will be sent off.

6.4. A player who receives a red card (either straight red or for two yellow cards in the same match) will not be permitted to take any further part in the competition.

6.5. All cautions and red cards will be dealt with on the day of the match.

6.6. Any misconduct from the tournament will be reported to County FA by the referee as normal.

6.7. Bows Soccer Academy supports the FA Respect campaign. Any player, official or supporter that does not abide by the FA respect guidelines will be asked to leave and may be reported to the relevant county football association.

## 7. Reporting Results



7.1. The referee / winning team shall be responsible for reporting the result of the game to the result coordinator at the conclusion of each game.

# 8. Protests and Appeals

**8.1**. All questions of eligibility, qualification of players or interpretation of Rules shall be referred to the Tournament Committee, but no objection relative to the dimensions of the playing area or other appurtenances thereon shall be entertained by the Committee unless a protest is lodged with the referee before the commencement of the game.

# 9. Referees

9.1. Referees shall be appointed by the Competition.

# 10. Medals and trophies

- 10.1. The following will receive a medal: Winners, Runners-up
- 10.2. The following will receive a trophy: Winners

