

RULES OF THE SOCCER ELITE CUP COMPETITION U7's – U15's

1. Competition Format

- 1.1 This Competition is called PSA Soccer Elite Cup and is sanctioned by the Hertfordshire County FA
- 1.2. The competition is by open-invitation. Applications will only be considered upon receipt of a fully completed entry form and cleared payment. Entries will be confirmed by the Tournament Organiser at least seven days prior to the tournament.

2. Age Groups, Squads & Player Qualification

- 2.1. Age groups will relate to the 2021/22 season.
- **2.2.** Each team shall register a squad of players on the day of the competition.
- 2.3. U7's and U8's will play 5 aside and may register a squad of up to 8 players.
- 2.4. U9's and U10's will play 7 aside and may register a squad of up to 10 players.
- 2.5. U11's and U12's will play 9 a side and may register a squad of up to 13 players.
- 2.6. U13's, U14's and U15's will play 11 a side and may register a squad of up to 16 players.
- **2.7.** Each registered player shall only play for one team throughout the duration of the tournament.
- 2.8. Each team shall appoint a manager. The manager shall be responsible for their team being registered on arrival and being available to play on the correct pitch at the correct time. The manager is also responsible for adherence to the tournament rules and communication of the rules to their squads' players and supporters.
- 2.9. All players must wear shin pads and appropriate footwear.

3. Duration of Matches & Balls

- 3.1 U7's to U11's will be 10 minutes in duration with no half time.U12's to U15's will be 20 minutes in duration with no half time.
- 3.1. Half time will be no longer than 2 minutes.
- 3.2. All teams are responsible for considering players' playing time does not exceed the FA's guidelines on maximum playing time for children

- 3.3. In each match the first named team will provide an appropriate quality and correct sized match ball.
- 3.4. In the event of a clash of colours, the second named team should provide alternative shirts / bibs.

4. Scores & Results

4.1. League games will be given points, 3 points for a win, 1 point for a draw, 0 points for a loss. Winner of the League wins the Cup. If equal points, it will be decided by goal difference and then goals scored.

5. Playing Rules

- 5.1. The Laws of association football will apply.
- 5.2. Substitutes are roll on, roll off from those named on the registration form. A substituted player can return in the same match. Referee's must be informed of and allow substitutions. The number of substitutions made during a game is unlimited.

6. Players, Officials and Supporters Conduct

- **6.1.** This competition uses the yellow and red card system.
- **6.2.** An accumulation of two yellow cards on a single day in the competition will result in the player being suspended from the next match.
- **6.3.** Two yellow cards in one match equals a red card and the player will be sent off.
- 6.4. A player who receives a red card (either straight red or for two yellow cards in the same match) will not be permitted to take any further part in the competition.
- **6.5.** All cautions and red cards will be dealt with on the day of the match.
- **6.6.** Any misconduct from the tournament will be reported to County FA by the referee as normal.

7. Reporting Results

7.1. The referee / winning team shall be responsible for reporting the result of the game to the result co-ordinator at the conclusion of each game.

8. Protests and Appeals

8.1. All questions of eligibility, qualification of players or interpretation of Rules shall be referred to the Tournament Committee, but no objection relative to the dimensions of the playing area or other appurtenances thereon shall be entertained by the Committee unless a protest is lodged with the referee before the commencement of the game.

9. Referees

9.1. Referees shall be appointed by the Competition.

10. Medals and trophies

The following will receive a medal: Winners Trophy

