



Basic Competition Rules

1. All matches shall be played in accordance with the FIFA Futsal Laws of the Game laid down and published by FIFA with the following exclusions:
 - a) The clock shall run continuously throughout the entire game and shall not be stopped when the ball is out of play.
 - b) No time outs will be permitted.
 - c) Three accumulated fouls per half
2. Teams must be ready to take part 5 minutes before the start of their scheduled match. The match will be awarded to the opposition if a team is not ready 1 minute after the scheduled kick off time.
3. Players are not permitted to represent more than one team in the competition.
4. NO player that has been registered with an Academy or Centre Of Excellence at any point in the 2018/19 season both male and female can play in the competition whether that is for a club or school. Please note that Academy or Centre of Excellence teams are NOT allowed to compete at this stage.
5. The participating teams shall undertake to play all of their scheduled matches. If a team refuses to play, they will be disqualified.
6. Team rankings will be decided by points with 3 points to be awarded for a win and 1 point for a draw the teams gaining the highest number of points at the conclusion shall be adjudged winners. In the event of two or more teams being equal on point's team rankings will be decided by;
 - i. Head to Head result between the teams involved
 - ii. Goal difference or if that is equal
 - iii. Goals scored

The Pitch

Futsal is played on an indoor court with line markings and Futsal goals (2m x 3m). The ball can go out of play.





Substitutions

Up to 10 players can be used in one match. A maximum of 5 players per team must be on the pitch at any time. Substitutions must occur in front of the respective team's bench.

Substitutes can occur during play and does not need to be authorised by the referee.

Kick Off

At the start of a half, or after a goal, the match is started / restarted with a kick off. The ball must be kicked forward with opposition players 3m away. A goal may not be scored directly from kick off.

Head Height

There are no height restrictions. If the ball hits the ceiling, the game is restarted with a kick in to the opposition.

Kick In

In order to restart the game after a ball has gone out of play at the touch line, the ball is kicked back into play. The ball must be placed stationary on or behind the touchline, and the feet of the player taking the kick-in must not cross the line. Goals can't be scored directly from a kick in.

The Four Second Rule

For kick-ins, free kicks, goal clearances and corner kicks the player in possession of the ball has 4 seconds to restart play. If play isn't restarted within four seconds possession is surrendered to the opposing team. The goalkeeper is not allowed to control the ball for more than 4 seconds in his/ her own half.

The Five Metre Rule

Players are required to keep 5m from the player in possession of the ball on free kicks, corners, goal clearances, kick-ins and penalties.

Goalkeepers

Goalkeepers are allowed to come out of, and players are allowed to go into, the penalty area. A goal clearance (goal kick in traditional football) must be thrown or rolled out. A goalkeeper can use their feet to distribute the ball from open play.





Back Passes

Once the goalkeeper has played the ball he/she cannot touch the ball again unless an opposition player has touched the ball, or if the goalkeeper is in the opponents half.

Red Cards

If a player is sent off then the team to which the player belongs must remain with one less player until either two minutes have passed, or the opposition have scored a goal.

Accumulated Fouls

After a team gives away 3 direct free kicks/penalty kicks in each half of the game, every direct free kick after will result in a second penalty.

During a second penalty the defending team is not allowed to position any players (other than the goalkeeper) between the ball and the goal.

The kick may be taken from the 10m mark or, if the foul was committed closer to the goal than the 10m mark, then the kick may be taken from the position where the foul took place.

2019 Disciplinary Process

A player who is sent from the field of play is suspended for the next match in the competition. A player who receives two (2) cautions (yellow cards) shall automatically be suspended for the next match with the exception that after the conclusion of the local qualifiers all cautions (yellow cards) will be reset to zero.

Red cards and their accompanying disciplinary sanction will carry forward into following stages of the competition.

