

WANT TO RUN YOUR OWN

FOOTBALL FESTIVAL?



HERE IS A SIMPLE 'HOW TO GUIDE'

Why get involved?

Football Festivals are a fun, inclusive and practical way to harness the excitement and buzz of UEFA EURO 2020. If you're using the Host City Challenge and/or Reading Challenge resources in your school, it's a great way to further engage young people.

With flexibility around the type of venue required and simple equipment requirements, you can use this guide to suit your locality and the number of young people you wish to involve.

Who can you use the guide?

SEND, primary and secondary schools, families and those who want to set up a festival in a community or club setting.

What's included?

A simple overview of the equipment you will need, roles of the players, how to play different festival formats, adaptations you can make, and useful diagrams to make it easy to understand.

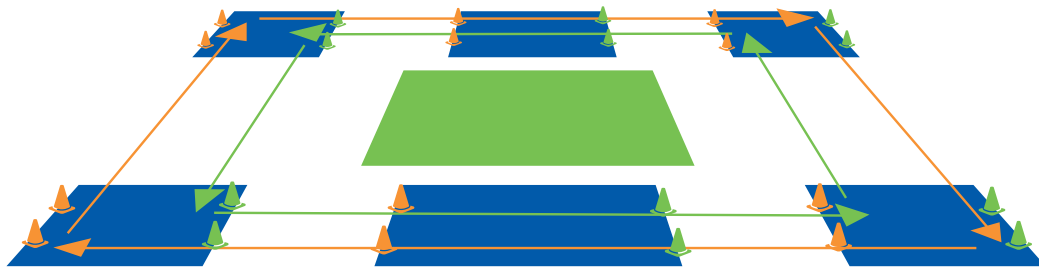


PRIMARY SCHOOL

EQUIPMENT: Cones or markers | Balls | Stop watch | Whistle

ROLES

- **Players:** Take part in the games.
- **Timekeeper:** Times the games and blows a whistle to signal the start and end of each game.
- **Drinks person:** Can carry drinks to players on different pitches when and if required.
- **Referee:** An adult or a player (or all the children) who oversees the game.
- **Ball boy/girl:** Provides a new ball for a pitch and retrieves the ball that has gone out of play.
- These roles can be rotated between non-playing, playing or adults supporting the festival.



HOW TO SET UP

1. Mark out enough pitches to ensure all your children can play at the same time.
2. Use orange cones to mark the goals on one side of the pitch and green on the other.
3. Mark out a large area in the centre for rests, drinks and any first aid.

KS1

The set up above caters for 32 children playing 2 v 2.

KS2

The set up above caters for 36 children playing 3 v 3.

HOW TO PLAY: KS1

1. Children get into pairs.
2. Each pair will be named after a European nation participating in UEFA EURO 2020.
3. Two pairs come together on each pitch with one pair standing in the green goal and the other in the orange.
4. A ball is placed in the centre of the pitch.
5. A whistle is blown to signify the start of the game.
6. Each match will last for 5 minutes.
7. Children are responsible for refereeing their games.
 - Games can be played by kicking or throwing and catching.
 - If a ball goes out of play it can be thrown, rolled or kicked back into play.
 - If the ball goes behind the goal, the opposite team should retreat to half way to enable the opposite team to dribble the ball back into the game.
 - 2 v 2 – play with no goalkeepers, the ball needs to be dribbled into the goal to score.
 - 3 v 3 – play with a goalkeeper and rotate positions every time the ball goes off the pitch.
8. At the end of the game the pairs that started in the green goals move to the pitch on the right and those in the orange goals move to the pitch to the left.

HOW TO PLAY: KS2

1. Children get into threes (pairs can be used where needed).
2. Two groups of three come together on each pitch with one pair standing in the green goal and the other in the orange.
3. Each pair will be named after a European nation participating in UEFA EURO 2020.
4. A ball is placed in the centre of the pitch.
5. A whistle is blown to signify the start of the game.
6. Each match will last for 6 minutes.
7. Children are responsible for refereeing their games.
8. At the end of the game the groups that started in the green goals move to the pitch on the right and those in the orange goals move to the pitch to the left.