



MEADOWBANK

FOOTBALL GROUND USER

INFORMATION PACK

DIRECTIONS TO SURREY FA

AT MEADOWBANK FOOTBALL GROUND



ARRIVING BY CAR:

Parking is **not available at Meadowbank.**

Visitors should park at the pay and display car park behind St Martin's Walk, accessible via Mill Lane.

Charges for the car park are set at a flat rate of £1.10 per hour and **free after 6pm Monday-Saturday, and all of Sunday.** Please refer to the map above for the car park location.

Parking Address:
St Martin's Walk

Mill Lane
Surrey
Dorking
RH4 1DU

What3words:

Parking – Gloves.since.speech

From the car park, walk away from Marks and Spencer towards the Pipp Brook. We are located next to Meadowbank Recreation Grounds.

We are in the building with the Surrey FA crest, nearest the entrance to the car park.

On entering the building, please let reception know who you wish to see.

DISABLED ACCESS

Meadowbank has disabled parking and wheelchair access and there is a lift accessible from the ground floor. If you have any concerns about access to the building, please call us on 01372 373 543.

ARRIVING BY BUS:

The nearest bus stop is The White Horse on Dorking High Street.

From this stop, the ground is a 5 minute walk. Cross over the road and head through St Martin's Walk, past Marks and Spencer and down past the car park towards the ground.

ARRIVING BY TRAIN:

Dorking has three train stations in close proximity of Meadowbank Football Ground.

The station most convenient depends on where you begin your journey, and with the train operator you travel.

Walking from the station takes approximately:

8 minutes - **Dorking West**

10 minutes - **Dorking Deepdene**

12 minutes - **Dorking**

SURREY FA

Meadowbank Football Ground
Mill Lane
Dorking
RH4 1DX

www.SurreyFA.com

E: info@SurreyFA.com

T: 01372 373543

What3words:

SFA Office – Clash.risk.above





FACILITY RULES

HELP PROTECT THE FACILITY FOR THE BENEFIT OF ALL USERS



THINGS YOU CAN DO:

- ✓ **Wear clean boots**
mud will contaminate the pitch
- ✓ **Wear the correct boots**
refer to the recommended footwear guide
- ✓ **Use adequate water bottles**
only water in suitable bottles are allowed on the pitch
- ✓ **Move goals using wheels**
two people per goal to prevent damage and injury

THINGS YOU CAN'T DO:

- ✗ **No chewing gum**
gum will damage and contaminate the pitch
- ✗ **No smoking**
on or near the pitch
- ✗ **No food or drink**
of any discription on the pitch (excl. water bottles)
- ✗ **Swing on the crossbars**
to prevent damage (they will bend) and injury

THANK YOU FOR YOUR CONSIDERATION

FOOTWEAR GUIDE

FOR 3G ARTIFICIAL PITCHES

PERMITTED FOOTWEAR:



Artificial Ground (AG)

RECOMMENDED

Specifically designed for extra abrasion, these boots usually feature more numerous and densely concentrated studs that vary in height and may be hollowed out.



Firm Ground (FG)

RECOMMENDED

Sole plates feature moulded studs which are evenly dispersed across the foot to offer enhanced traction and comfort.



Hard Ground (HG)

RECOMMENDED

Sole plates utilise a harder Thermoplastic polyurethanes compound for enhanced durability and typically feature multiple slightly shorter, evenly dispersed studs for optimal pressure distribution.



Turf Trainer (TF)

ONLY WHEN DRY

Otherwise known as Astro's, they feature a solid rubber outsole with numerous, small multidirectional lugs spread across the sole, which offer limited grip in wet conditions.

FORBIDDEN FOOTWEAR:



Soft Ground (SG)

TEAR THE SURFACE

Sole features removable, replaceable screw-in studs and typically come in a six-stud configuration, with four at the forefoot and two at the heel.



Soft Ground Pro (SGP)

TEAR THE SURFACE

Also known as Hybrid or Mixed Stud, the sole plate comprises of a combination of conical screw-in studs and moulded studs, which are most commonly bladed.



Blades

CAN CAUSE INJURY

Sole plates feature multiple straight slightly shorter, evenly dispersed studs that can restrict movement and turning which could cause injury.



Flat Sole (Indoor)

NO GRIP & FLATTEN SURFACE

Sole made up of non-marking materials such as moulded gum rubber and feature pivot points, flex grooves and herringbone patterns.

THANK YOU FOR YOUR CONSIDERATION

360 GOAL DO'S AND DON'TS

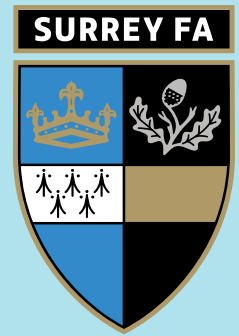
DO:

- MOVE THE GOAL WITH ALL WHEELS IN THE UP POSITION
- PUT THE WHEELS IN THE DOWN POSITION WHEN FINISHED MOVING
- MOVE USING THE POSTS
- TURN THE HANDLES WITH YOUR HANDS
- WHERE POSSIBLE MOVE THE GOAL WITH TWO PEOPLE
- REPORT ANY DAMAGE TO SFA STAFF

DO NOT:

- PULL USING THE NET
- MOVE USING THE CROSSBAR
- LEAVE THE WHEELS IN THE UP POSITION UNLESS MOVING
- HANG FROM THE GOAL
- STAND ON THE GOAL WHEN THE WHEELS ARE IN THE UP POSITION
- USE A DAMAGED GOAL

EMERGENCY INFORMATION



DEFIBRILLATOR



- THE AED IS LOCATED ON THE EXTERIOR WALL OF THE CLUBHOUSE. THE ACCESS CODE IS 1234

HOSPITAL INFORMATION

- EPSOM HOSPITAL
6.8 MILES
DORKING ROAD, EPSOM, KT18 7EG
01372 735 735
- EAST SURREY HOSPITAL
7.4 MILES
CANADA AVENUE, REDHILL, RH1 5RH
01737 768 511
- ROYAL SURREY COUNTY HOSPITAL
12 MILES
EGERTON ROAD, GUILDFORD, GU2 7XX
01483 571 112

FACILITIES TEAM EMERGENCY CONTACT

THE SURREY FA FACILITIES TEAM CAN BE CONTACTED ON
THE FOLLOWING NUMBER – 07874 814619

*PLEASE NOTE THAT THIS NUMBER IS ONLY MONITORED DURING
OPENING HOURS.*



In partnership with

NSPCC



Surrey FA

Contact Us

Tel: 01372 373 543
e-mail: Meadowbank@surreyfa.com
website: www.surreyfa.com



@surreyfa



/SurreyFA



@surreycountyfa