



# **THE MAYOR'S CHARITY FOOTBALL TOURNAMENT**

## **RULES**

**18+**

**26<sup>th</sup> April 2019**

**ARSENAL FOOTBALL CLUB TRAINING CENTRE  
BELL LANE, LONDON COLNEY, ST ALBANS, HERTFORDSHIRE  
AL2 1DR**

**TEL: 01727 747400**

# RULES

All teams should respect both their opponents and the referee when playing in the tournament.

Normal rules will apply but find listed below a number of key rules which are specific to this tournament:

1. Each team can have a squad of up to ten players with seven players playing at any one time.
2. Any slide tackling will result in the referee granting an indirect free kick to the other team.
3. If the ball goes out of play, the game will be restarted with an underarm throw.
4. Substitutes will be roll on, roll off and can only be made when the ball is out of play. Referees need to be notified of player changes.
5. Goal keepers must restart the game by throwing the ball underarm.
6. 3 points are awarded for a win, 1 point for a draw and 0 points for a loss.
7. If teams are level on points at the conclusion of the group matches (goal difference), then goals scored will decide the final league position. If these are identical both teams will take part in a sudden death penalty shoot-out.
8. Yellow cards mean the offender will be "sin binned" for two minutes and that team reduced to six players. A red card for violent conduct/abuse of the referee means the player will be excluded from the rest of the tournament immediately. We reserve the right to remove a team from the tournament for persistent bad conduct.
9. The referee will send details of all players committing any disciplinary offences or other misconduct issue to Hertfordshire Football Association.

## Order of Play

Each team has been put into either Group A or Group B:

### Group A

Team 1:  
Team 2:  
Team 3:  
Team 4:

### Group B

Team 1:  
Team 2:  
Team 3:  
Team 4:

In order to help ensure each team has the same rest period between games, all 4 teams from each group will play at the same time, hence the order of play will be as follows:

### 4.00pm – 5.00pm

Registration & warm up

**5.00pm – 5.15pm – Group A**

Team 1 v Team 2 (Pitch 1)

Team 3 v Team 4 (Pitch 2)

**5.20pm – 5.35pm – Group B**

Team 1 v Team 2 (Pitch 1)

Team 3 v Team 4 (Pitch 2)

**5.40pm – 5.55pm – Group A**

Team 1 v Team 3 (Pitch 1)

Team 2 v Team 4 (Pitch 2)

**6.00pm – 6.15pm – Group B**

Team 1 v Team 3 (Pitch 1)

Team 2 v Team 4 (Pitch 2)

**6.20pm – 6.35pm – Group A**

Team 1 v Team 4 (Pitch 1)

Team 2 v Team 3 (Pitch 2)

**6.40pm – 6.55pm – Group B**

Team 1 v Team 4 (Pitch 1)

Team 2 v Team 3 (Pitch 2)

Following the group games, the final order of each team's position will be decided by a sudden death penalty shoot-out against teams who finish in the same position in their respective groups.

**7.05pm – 7.20pm**

4<sup>th</sup> Place Group A v 4<sup>th</sup> Place Group B (Pitch 1)

3<sup>rd</sup> Place Group A v 3<sup>rd</sup> Place Group B (Pitch 2)

**7.25pm – 7.40pm**

Runners-up Group A v Runners-up Group B (Pitch 1)

Winners Group A v Winners Group B (Pitch 2)