



## **Royston Town Youth FC – Tournament Playing Rules – Senior Tournament 2019**



1. This competition shall be known as the Royston Town Youth Tournament 6-a-side tournament and shall be affiliated to the Herts County F.A and will be played at Eternit Sports & Social Club, Whaddon Road, Meldreth, SG8 5RL.
2. The competition shall be designated Under U16, U15, U14 and U13 and will be played as a competition.
3. The competition shall be designated Under U16, U15, U14 and U13 all of whose players on 31<sup>st</sup> August 2019 of the current season are Under U16, U15, U14 and U13 years.
4. No teams in the U16, U15, U14 or U13 Sections shall include players with an age difference of more than two years and these age groups will play a 6-a-side tournament.
5. All teams must be able to provide proof of any player's age upon request from the tournament organiser.
6. Competing players shall be registered members of the club they represent at the time of the competition with the exception of 2 guest players per team being allowed. Each team shall register a maximum of 9 players on the day of the competition. Each registered player shall only play for one team. 2 guest players per team are allowed.
7. The competition will be played on a league basis, 3 points for a win and 1 point for a draw. If teams are tied on points then goal difference will decide who qualifies, if the teams are still tied then the team with the better 'Goals For' will go through, if they are still tied then result of the match between the two teams will decide, if this is still identical then penalties will decide. (This will also be used to decide 1st, 2nd and 3rd place). If the knockout games are tied at the end of normal time then extra time will be played and if still tied then penalties will decide the result.
8. In the event of a team withdrawing from the competition 3 pts will be awarded to the opposition team and a 0 – 0 score line will be recorded for goal difference purposes.
9. Duration of play in all matches will be 12 minutes straight, time permitting, extra time for knockout matches shall be 5 minutes straight.
10. All teams are responsible for considering players playing time does not exceed the FA's guidelines on maximum playing time for children.
11. Penalties. Five (number shall be either 3 or 5 depending on round) players from each side who are on the field of play at the end of playing time shall play a penalty for their team alternating with their opponents. If at the end of this series the scoring remains equal, sudden death will come into operation. Should a team have a player(s) sent off by the referee the opposing team must reduce the number of players to equalise the participants in each team prior to the kicks being taken.
12. A player who is sent off for misconduct shall not be permitted to take any further part in the competition, they may be replaced (by a team mate nominated on the team sheet) for subsequent matches, but not in the match during which they were sent off. This competition uses the BLUE Card system where a player booked is sent to a sin bin for 2 minutes but the booking is not sent to Herts FA but recorded by the Senior Referee. Two blue (yellow) cards in any one match equal a red card, whereas an accumulation of two blue (yellow) cards in the tournament results in a player being excluded from any subsequent matches. Registered Referees shall control all matches where possible and all misconduct or straight red card

offences will be reported by the referees to the appropriate County FA.

13. In the event of any dispute, appeals can be lodged with the Herts FA.
14. Goal kicks will be taken from anywhere inside the penalty area but it must not pass the half way line, otherwise a free kick will be awarded from the halfway line.
15. Goalkeeper must throw ball out under arm after collecting it in hands, from his designated area and it must not go pass the half way line, otherwise a free kick will be awarded from the halfway line.
16. Defenders and attackers are allowed in goalkeeper's area, goalkeepers are allowed out of their area but must not handle ball outside of their area.
17. At a free kick, the minimum distance the opponents must be away from the ball is 3 yards. All free kicks are direct.
18. When the ball goes out for a throw-in, the player taking the throw-in must throw the ball under arm to re start play.
19. Rolling substitutes may be used in any match from those named on the registration form.