Tournament Rules – Edgware Town Youth FC Summer Tournament 2019

1. Competition format
   - 1.1. This Competition is the Edgware Town Youth F.C. Summer Tournament and is affiliated to and sanctioned by the Hertfordshire County Football Association.
   - 1.2. The competition is by open-invitation. Applications will only be considered upon receipt of a fully completed entry form and cleared payment. Entries will be confirmed by the Tournament coordinator at least two weeks prior to the tournament.
   - 1.3. The competition is a tournament format for boy's teams aged U9s to U12s featuring results, league tables, a knock out stage (for qualifying teams) and winners in each age group. Medals will be awarded to the winning squads and the runner-up squads, along with a trophy for the winning teams.

2. Age Groups, Squads & Player Qualification
   - 2.1. Age groups will relate to the 2018/19 season.
   - 2.2. Each team shall register a squad of players on the day of the competition, at least 10 minutes prior to the start of the tournament.
   - 2.3. Each team may register a squad of up to 10 (TEN) players.
   - 2.4. Each registered player shall only play for one team in the tournament.
   - 2.5. Clubs should apply the principle of only including players who were registered to the club during the 2018/19 season.
   - 2.6. Girls and boys can play in the same mixed team.
   - 2.7. No player should play who is more than two years younger than any other player in the squad.
   - 2.8. Each team shall appoint an adult as manager. The manager shall be responsible for their team being registered on arrival and being available to play on the correct pitch at the correct time. The manager is also responsible for adherence to the tournament rules and communication of the rules to their squads' players and supporters.
   - 2.9. All players must wear shin pads and appropriate footwear.

3. Duration of Matches, Balls & Kit
   - 3.1. All matches will be 8-12 minutes in duration with no half time.
   - 3.2. All teams are responsible for considering players' playing time does not exceed the FA's guidelines on maximum playing time for children.
   - 3.3. In each match the first named team will provide an appropriate quality and correct sized match ball; U9s size 3, U10s to U12s size 4.
   - 3.4. In the event of a clash of colours, the first named team should provide alternative shirts. Hertfordshire FA advise against the use of bibs on health and safety grounds. If you use bibs you do so at your own risk and must be agreed by both teams and the referee prior to a game starting.
   - 3.5. The designated Home team (first team on fixture list) will provide the Match Ball of correct size for that age group, and a coin toss will decide who has kick off.

4. Scores & Results
   - 4.1. The tournament (U9s to U12s) will be played on a League basis with three points for a win and one point for a draw. If a team fails to fulfil a fixture three points are awarded to their opponents with a score recorded as 0-0. The number of teams qualifying for the knockout stage of the tournament will depend on the total entries and number of league groups at each age group and will be confirmed on the day of the tournament at registration. If two or more teams finish equal on points for a qualification position then positions will be decided using the following criteria in this order: A) results between the teams in question goal difference B) goal difference C) goals scored D) penalty shootout.

    - 4.1.1 If the teams cannot be separated and option D has to be used, each team can nominate any 5 players from their squad of 10 to take a penalty. The team with the highest score from 5 penalties will win. If at the end of the five penalties, the scores remain equal, then it will go to sudden death. In sudden death, the next kicks will be taken by the remaining players yet to take a penalty, and will continue through the remaining players in the squad of 10 before going back to the start and continuing in the same order, until a winner is found.
- 4.2. All knockout matches will be decided by the teams scoring most goals during normal time, if the score is equal after normal time, extra time of 4 minutes will be played. At the start of extra time teams will change ends. If the score is equal after extra time a penalty shootout will decide the winner.
- 4.3. In all penalty shootouts five players who were on the field of play at the end of extra time shall take a penalty alternating with their opponents. The highest score from the five penalties will win. If at the end of the five penalties, the scores remain equal, then it will go to sudden death. In sudden death, the next kicks will be taken by the remaining players yet to take a penalty, and will continue through all seven players before going back to the start and continuing in the same order, until a winner is found.

5. Playing Rules
- 5.1. The Laws of association football related to youth football will apply (to be as close to the regular rules played) except where provided for in the playing rules as set out below:
- 5.2. All age groups shall field 7 players, one of which must be a Goalkeeper
- 5.3. Substitutes are roll on, roll off from those named on the registration form. A substituted player can return in the same match. Referees must be informed of and allow substitutions. The number of substitutions made during a game is unlimited.
- 5.4. Goal Kicks will be taken from on the edge of the penalty area
- 5.5. U9&U10 age groups must retreat to the half-way line in line with FA rules. There is no retreat rule for U11&U12.
- 5.6. For all dead ball restarts opponents must be at least 5 metres away from the ball.
- 5.7. There is no above head height rule.
- 5.8. There is no off side.
- 5.9. Throw-ins will be as normal
- 5.10. Goal keepers may not pick the ball up from back passes or throw-ins; in the event of this happening an indirect free kick will be awarded at the edge of the penalty box at the point where the ball crossed the line.

6. Players, Officials and Supporters Conduct
- 6.1. This competition uses the yellow and red card system.
- 6.2. An accumulation of two yellow cards on a single day in the competition will result in the player being suspended from the next match.
- 6.3. Two yellow cards in one match equal a red card and the player will be sent off.
- 6.4. A player who receives a red card (either straight red or for two yellow cards in the same match) will not be permitted to take any further part in the competition.
- 6.5. A player who is cautioned and shown a yellow card will be sin binned for next 3 minutes. The match will continue as 6 vs 7 until those 3 minutes are up. Once the 3 minutes are up, the cautioned player will be allowed back into the field of play and the game will continue as 7 vs 7.
- 6.6. Edgware Town Football Club supports the FA Respect campaign. Any player, official or supporter that does not abide by the FA respect guidelines will be asked to leave and may be reported to the relevant county football association.

7. Protests and Appeals
- 7.1. Any protest shall be referred to the organising committee whose decision shall be final.
- 7.2. Any appeals can be lodged with the Herts FA in accordance with their rules