







Get the children to help with setting-up, but allow time for this.

Make the rules simple and easy to understand.

Add other elements once they've played a few times. If it's not working, feel free to change it.

Change the size and shape of the play area depending on how many children are involved, how difficult it is and how you want them to move.

Walk through how the game works with other Captains of Play before the children have a go.

Avoid games where children are 'out' so everyone is always involved.

Look closely for any child who is not having fun. Find a way to get them involved.

Think about how you might engage parents and carers – as helpers or participants.

Try using the power of storytelling to bring all the basic game types to life in fun ways.

Include all the different types of play across your sessions – imaginative, social, physical and with equipment.



